# AN ALGORITHM FOR HORIZONTAL DECOMPOSITIONS

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### Introduction

In the study of the Relational Database Model, the vertical decomposition of relations into projections of these relations has been emphasized ever since its introduction in [3]. The presence (in the 'real world') of a constraint, e.g., a functional dependency, is indispensable for the use of vertical decompositions.

However, in many applications it is necessary to allow violation of the desired constraints. In this paper an 'exception handling mechanism' is described which is based on the horizontal decomposition of a relation into restrictions of this relation, using the union as composition operator. By separating the 'exceptions' from the main part of the relation, the desired functional dependency is preserved in this main part. Hence, vertical decomposition of (part of) the relation becomes possible after performing the horizontal decomposition.

To illustrate the use of horizontal decompositions consider a (small part of a) database PARKING (E, PB, C), representing Employees hiring Parking Boxes for their Car(s). Most employees only have one car and only hire one parking box. This, however, is not a constraint that might be used for any optimization of the database. The horizontal decomposition, described below, selects a (large) subrelation in which every employee only has one car and only hires one box. The latter

constraint (a functional dependency) is very useful for optimizing the database structure.

## 1. The relational model

In Codd's relational database model [3,7], a relation *instance* is a table in which each column corresponds to a distinct *attribute*, and each row (i.e., *tuple*) to a distinct entity. For each attribute there is a set of possible values, called the *domain* of that attribute.

The relation instance (the set of tuples) changes with time, whereas its structure is static. This structure, the name of the relation, its attributes, its domains and the constraints that must be satisfied in every instance (i.e., at any time), is called the (relation) *scheme*.

Let X and Y be sets of attributes. The functional dependency (fd)  $X \to Y$  means that (in every instance) iff two tuples s and t have the same value on X (s[X] = t[X]), then they also have the same value on Y (s[Y] = t[Y]).

### 2. Horizontal decompositions

A set of tuples S, in an instance, is called X-complete iff the tuples not belonging to S all

have other X-values than those belonging to S.

Let X, Y be sets of attributes. The horizontal decomposition of an instance R, according to the goal (X, Y) is the couple of (sub)instances  $(R_1, R_2)$ , where  $R_1$  is the largest X-complete set of tuples (of R) in which the fd  $X \rightarrow Y$  holds, and  $R_2 = R - R_1$  (the exceptions to  $X \rightarrow Y$ ).

In  $R_2$  the so-called afunctional dependency (ad)  $X \nleftrightarrow Y$  holds, which means that in every nonempty X-complete set of tuples the fd  $X \rightarrow Y$  does not hold.

Let  $\mathfrak{R}(\mathfrak{G},\mathfrak{C})$  be a relation scheme, with set of fd's  $\mathfrak{G}$  and set of ad's  $\mathfrak{C}$ . The horizontal decomposition of  $\mathfrak{R}$  according to (X,Y) is

$$\big(\mathfrak{R}_1\big(\mathfrak{F}\cup\{X\to Y\},\,\hat{\mathfrak{A}}\big),\,\mathfrak{R}_2\big(\mathfrak{F},\,\hat{\mathfrak{A}}\cup\{X\not\to Y\}\big)\big),$$

where  $\hat{\mathbb{Q}}$  is a subset of  $\mathbb{Q}$ , of which the calculation is described in Section 4.

Recall the PARKING example of the Introduction. The presence of the 'almost functional dependencies' suggests the use of the goals (E, PB) and (E, C) for horizontal decomposition. (E, PB) results in

$$PARKING_1(\{E \rightarrow PB\}, \emptyset),$$

and

Decomposing the subschemes further on, using (E, C) gives

$$PARKING_{11}(\langle E \rightarrow PB, E \rightarrow C \rangle, \emptyset),$$

$$PARKING_{21}(\langle E \rightarrow C \rangle, \langle E \# PB \rangle)$$

and

Consider the following instance of PARKING:

After the decomposition we have the instances:

For obvious reasons we have left PARKING<sub>21</sub> empty. To express that this relation should be empty, i.e., that an employee who only owns one car may only hire one parking box, a new constraint would be necessary [5], which is not discussed in this paper.

### 3. A membership algorithm

For fd's a number of membership algorithms can be found in the literature [1,2]. It is very easy to prove that the presence of ad's does not affect the membership of fd's.

Some sets of fd's and ad's  $\mathcal{G} \cup \mathcal{G}$  cannot be satisfied in a nonempty instance, for instance if

$$\mathcal{G} = \{ A \to B, B \to C \}$$
 and  $\mathcal{C} = \{ A \# C \}.$ 

They are said to be *in conflict*. The set of dependencies, associated with a database scheme must never be in conflict. To verify whether  $\mathcal{G} \cup \mathcal{C}$  is in conflict one may use the following algorithm, which relies on [4, Theorem 4.1].

### Algorithm 3.1. Conflict detection

Input: A set  $\mathcal{G}$  of fd's and a set  $\mathcal{C}$  of ad's. Output:  $\mathcal{G} \cup \mathcal{C}$  is in conflict or not.

Method:

begin

for each  $T \not\mapsto U \in \mathfrak{C}$  do

if  $\mathcal{G} \models T \to U$  (i.e., if  $T \to U$  is a consequence of  $\mathcal{G}$ . This can be verified using an algorithm of [1,2]).

then return " $\mathcal{G} \cup \mathcal{Q}$  is in conflict"; {and stop}

return " $\mathcal{G} \cup \mathcal{Q}$  is not in conflict" end.

The above algorithm reduces the detection of conflict to the membership problem for fd's. Using Algorithm 3.1 also the membership problem for (fd's and) ad's can be reduced to that of fd's.

## Algorithm 3.2. Membership of (fd's and) ad's

Input: A set  $\mathcal{G}$  of fd's, a set  $\mathcal{C}$  of ad's and an ad  $X \not \mapsto Y$ .  $\mathcal{G} \cup \mathcal{C}$  is assumed not to be in conflict.

Output:  $\mathcal{G} \cup \mathcal{Q} \models X \not\mapsto Y \text{ or } \mathcal{G} \cup \mathcal{Q} \not\models X \not\mapsto Y$ . *Method*:

begin

if  $\mathcal{G} \cup \{X \to Y\} \cup \mathcal{C}$  is in conflict then return " $\mathcal{G} \cup \mathcal{C} \vDash X \not \mapsto Y$ " else return " $\mathcal{G} \cup \mathcal{C} \nvDash X \not \mapsto Y$ "

end.

**Proof.** If  $\mathcal{G} \cup \mathcal{G} \models X \not \mapsto Y$ , then  $\mathcal{G} \cup \{X \rightarrow Y\} \cup \mathcal{G}$  clearly is in conflict.

Conversely, let  $\mathcal{G} \cup \{X \to Y\} \cup \mathcal{Q}$  be in conflict (but  $\mathcal{G} \cup \mathcal{Q}$  not in conflict). Then Algorithm 3.1 finds an ad  $T \not \mapsto U \in \mathcal{Q}$  for which  $\mathcal{G} \cup \{X \to Y\} \models T \to U$ . We prove that  $\mathcal{G} \cup \{T \not \mapsto U\} \models X \not \mapsto Y$ .

Let, for each set of attributes P,

 $\overline{P} = \{ \text{attribute } A \mid \mathcal{G} \models P \rightarrow A \},$ 

and let  $\Omega$  be the set of all attributes. Suppose  $\emptyset \cup \langle T \not \mapsto U \rangle \not\models X \not \mapsto Y$ . There are two possible cases:

Case 1.  $X \not\subset \overline{T}$ . Consider the following instance R:

In R,  $\mathcal{G}$  holds because of the definition of  $\overline{T}$ ;  $X \to Y$  holds since  $X \not\subset \overline{T}$ , and  $T \not\mapsto U$  holds since  $U \not\subset \overline{T}$  (otherwise  $\mathcal{G} \cup \mathcal{G}$  would have been in con-

flict). Hence  $\emptyset \cup (X \to Y) \not\models T \to U$ , a contradiction

Case 2.  $X \subseteq \overline{T}$ . It is easy to see that  $U \not\subset \overline{YT}$  because  $T \not\mapsto U$ ,  $TY \to U$  and  $T \to X$  would induce  $X \not\mapsto Y$ , a contradiction. Consider the following instance R:

In R,  $\S$  holds because of the definition of  $\overline{YT}$ ,  $X \to Y$  holds since  $Y \subseteq \overline{YT}$ , and  $T \not \mapsto U$  holds since  $U \not\subset \overline{YT}$ . Hence  $\S \cup \{X \to Y\} \not\models T \to U$ , a contradiction.

The fact that if  $\mathcal{G} \cup \langle T \not \mapsto U \rangle \models X \not \mapsto Y$ , then also  $\mathcal{G} \cup \mathcal{Q} \models X \not \mapsto Y$  completes the proof.  $\square$ 

### 4. The inheritance of dependencies

When performing a decomposition of a relation scheme, the question arises which dependencies hold in the subschemes. These dependencies are said to be *inherited* by the subschemes.

For the vertical decomposition the inheritance problem is quite trivial, but it may involve the calculation of all consequences of the given dependencies [1]. The inheritance of ad's, for the horizontal decomposition, is not trivial. Consider the following instance:

In R, A # B and B # C hold. Let R be decomposed according to (A, C):

R<sub>1</sub> and R<sub>2</sub> did inherit A #> B but not B #> C. To determine which dependencies are inherited by the subschemes one can use the following algorithm.

### Algorithm 4.1. Decomposition according to a goal

Input: A scheme ℜ(𝔻, ℜ) and a goal (X, Y).
𝔻 ∪ ℜ is assumed not to be in conflict,
𝔻 ⋈ ⋈ X → Y and 𝔻 ∪ ℜ ⋈ X ↔ Y.
Output: A couple of schemes
(ℜ₁(𝔻₁, ℜ₁), ℜ₂(𝔻₂, ℜ₂)), being the decomposition of ℜ according to (X, Y).
Method:
var ℜ: set of ad's := ∅;
begin
for each T #> U ∈ ℜ do

$$\begin{split} & \text{for each } T \not \Vdash U \in \mathscr{Q} \text{ do} \\ & \text{if } \mathscr{G} \vDash T \to X \\ & \text{then } \hat{\mathscr{Q}} := \hat{A} \cup \langle T \not \Vdash U \rangle; \\ & \text{return } (\Re_1(\mathscr{G} \cup \langle X \to Y \rangle, \hat{A}), \\ & \Re_2(\mathscr{G}, \hat{\mathscr{Q}} \cup \langle X \not \Vdash Y \rangle)) \end{split}$$

end.

This algorithm relies on [4, Theorems 5.3 and 5.11]. Note that the consequences of  $\mathcal{G} \cup \mathcal{C}$  need not be calculated in order to obtain a generating set of dependencies for the subschemes.

### 5. The decomposition algorithm

From now on we let a relation scheme  $\Re$  have a set  $\mathscr G$  of goals, as well as a set  $\mathscr G$  of fd's, and  $\mathscr G$  of ad's. When decomposing  $\Re$  according to  $(X,Y) \in \mathscr G$  into  $(\Re_1(\mathscr G_1,\mathscr G_1,\mathscr G_1),\ \Re_2(\mathscr G_2,\mathscr G_2,\mathscr G_2))$  we assume that for no goal (T,U) of  $\mathscr G$  holds

$$\mathcal{G} \models T \rightarrow U$$
 or  $\mathcal{G} \cup \mathcal{Q} \models T \not \mapsto U$ , and we let

$$\mathcal{G}_i = \{ (T, U) \in \mathcal{G} | \mathcal{G}_i \nvDash T \rightarrow U \text{ and } \mathcal{G}_i \cup \mathcal{Q}_i \nvDash T \not\mapsto U \},$$
  
 $i = 1, 2.$ 

The goals of  $\mathcal{G}_i$  (i = 1, 2) are said to be *inherited* by  $\mathcal{G}_i$ .

A relation scheme  $\Re(\emptyset, \mathcal{Q}, \emptyset)$  is said to be in the *Inherited Normal Form* (INF) iff  $\emptyset = \emptyset$  or, for all  $(X, Y) \in \emptyset$ ,  $\emptyset \models T \rightarrow U$  or  $\emptyset \cup \mathcal{Q} \models T \not \mapsto U$  holds. A decomposition  $(\Re_1, \dots, \Re_n)$  is in INF iff all the  $\Re_i$   $(1 \le i \le n)$  are in INF.

## Algorithm 5.1. Decomposition into INF

Input: A scheme  $\Re(\emptyset, \emptyset, \emptyset)$ .

Output: If  $\emptyset \cup \emptyset$  is not in conflict, a decomposition of  $\Re$  that is in INF.

Method:

if \$\mathcal{G} \cup \mathcal{Q}\$ is in conflict
then return an error message
else delete all goals (X, Y) from \$\mathcal{G}\$ for which

 $\mathcal{G} \models X \to Y \text{ or } \mathcal{G} \cup \mathcal{Q} \models X \not\mapsto Y;$ decompose  $\mathcal{R}(\mathcal{G}, \mathcal{Q}, \mathcal{G} \text{ (after deletion)) using the$ 

procedure: **procedure decompose** ( $\Re$ : name,  $\Im$ : set of fd's,  $\Re$ : set of ad's,  $\Im$ : set of goals)

begin if  $\mathcal{G} = \emptyset$  then  $\Re$  is its own decomposition else decompose  $(\Re_1, \mathcal{G} \cup \{X \to Y\}, \hat{\mathcal{C}}, \mathcal{G}_1);$  decompose  $(\Re_2, \mathcal{G}, \hat{\mathcal{C}} \cup \{X \to Y\}, \mathcal{G}_2);$  the decomposition of  $\Re$  is (the decomposition of  $\Re$ , the decomposition of  $\Re$ ).

end;

Since  $\mathcal{G}_1$ ,  $\mathcal{G}_2$  always contain at least one goal less than  $\mathcal{G}$ , Algorithm 5.1 stops after a finite time. From the definition of INF it is obvious that the final decomposition, produced by the algorithm, is in INF.

### 6. Example

Consider the following relation:

position of  $\Re_2$ )

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\begin{aligned} & \text{STAFF}(E, J, S, M) \\ & \emptyset = \{EJ \to SM\} \\ & \emptyset = \{M \not \mapsto EJ\} \\ & G = \{(E, J); (J, M), (E, M)\} \end{aligned}
```

A tuple (e, j, s, m) of an instance of STAFF means that employee e works on a job j, for which he (she) earns (only) one salary s and has (only) one manager m.

The ad M #> EJ means that a manager must supervise more than one employee or job.

The fd's  $E \rightarrow J$ ,  $J \rightarrow M$  and  $E \rightarrow M$  do not hold. However, it is likely that most employees only

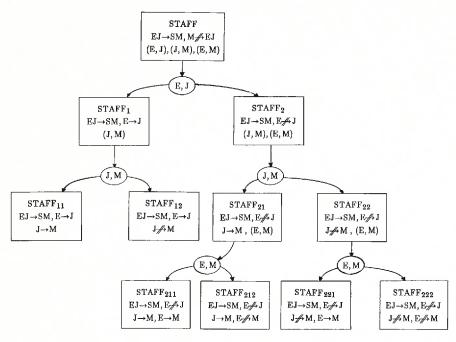


Fig. 1.

have one job, most jobs are supervised by only one manager, and hence most employees only have one manager. Using (E, J), (J, M) and (E, M) for horizontal decomposition leads to 6 subschemes, as is illustrated by the 'decomposition tree' of Fig. 1. The assumption about most employees and jobs means that the instances of STAFF<sub>11</sub> will be considerably larger than the other subrelations. STAFF<sub>221</sub> and STAFF<sub>222</sub> should have the smallest instances.

From Fig. 1 one can easily see that the horizontal decomposition into INF preserves fd's but not all ad's. In [6] a dependency preserving decomposition algorithm is described. The algorithm of [6], however, does not always produce a subscheme (like  $STAFF_{11}$ ) in which for all goals (X, Y) of S the fd  $X \rightarrow Y$  holds.

#### 7. Conclusion

We introduced an algorithm for the horizontal decomposition of a Relation which provides a mechanism for handling exceptions to functional dependencies. This decomposition is 'functional dependency preserving', hence the traditional vertical decomposition can be used after the horizontal decomposition.

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